



2006 ARMED FORCES MEN'S AND WOMEN'S SOCCER CHAMPIONSHIP

- 1. COMPETITION RULES:** Current Federation International De Football Association (FIFA) Rules, as amended by the Armed Forces Sports Council (AFSC).
 - 2. TOURNAMENT FORMAT:** Double round-robin.
 - 3. TEAM STANDINGS:** Based on the following: 3 points for a win; 1 point (each team) for a tie; 0 points for a loss; or tie breaker procedures.
 - 4. DRAW:** As determined by AFSC (Match schedule in paragraph 12 is based on 2006 draw).
 - 5. TIE BREAKER POLICY:** Breaking a tie at the conclusion of round-robin play is determined by:
 - a. Head-to-Head record.
 - b. Points for/against differential of the games played between the tied teams.
 - c. Teams play two 10-minute sudden death periods, after a 90 minute rest period from the final game of the tournament. This rest period only applies if one of the tied teams played in the final match, while the other played in the day's preceding game. If both teams played in the final game the rest period would be identical to the half time rest period. If still tied a penalty shoot-out will determine the winner.
- Note: Policy must be applied in order listed.
- 6. GAME BALL:** IAW FIFA. Ball to be used is to be publicized by the host service 60 days prior to the Armed Forces Championship.
 - 7. SUBSTITUTIONS:** FIFA substitution rule will be in effect. Teams are allowed three substitutions per half. Halftime substitutions WILL NOT count against the three second half substitutions.
 - 8. FOULS AND MISCONDUCT:**
 - a. Two "Yellow Cards" (accumulative for the tournament) – Individual is out for the following game after the second yellow card.

b. One "Red Card" – Individual is out of the game being played plus the next game.

9. UNIFORM NUMBERING: Goalkeepers (2) will be assigned a field number 1-26. That number should be used on their keeper jersey and will also be their number if they are substituted as a field player. This is acceptable practice in international competition.

10. TEAM CAPTAINS (Players): Service teams will designate only one (1) team captain, who will wear a captain's band on the playing field.

11. MEDICAL SITUATION: An injured player who requires assistance from a doctor or trainer must leave the field of play and the team must play short. Play will not stop. The referee will wave the injured player back on to the field when he/she is ready to resume play.

12. SCHEDULE OF EVENTS:

Saturday	Teams Arrive Team Practice Sessions Organizational Meeting
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Informal Ice-Breaker -Team members must attend the event in their service polo shirt with slacks (color determined by Service), and appropriate foot wear (no sneakers and sandals). Male personnel cannot wear earrings.

Sunday	Team Photos Opening Ceremony (Optional) (HOME TEAM ON THE LEFT) Match 1 USMC vs. USN Match 2 USA vs. USAF
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Monday	Match 3 USAF vs. USMC Match 4 USN vs. USA
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Tuesday	Match 5 USAF vs. USN Match 6 USMC vs. USA
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Wednesday	Match 7 USAF vs. USA Match 8 USN vs. USMC
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Thursday	Match 9 USA vs. USN Match 10 USMC vs. USAF
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Friday	Match 11 USN vs. USAF Match 12 USA vs. USMC
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Note: Second game each day will start 30 minutes after the conclusion of the first game.

Awards Ceremony - (Immediately following the final match) Service teams are required to wear like-Service issued team apparel or competitive uniforms at the awards ceremony. Individual athletes who do not comply will not receive awards or be selected to the Armed Forces team.

Saturday

Teams Depart

13. AWARDS:

- a. Individual: Each member of the winning and runner-up teams (to include the team trainer and OIC) receive individual awards.
- b. Team: No team trophy is presented.
- c. All Stars: An 11 "All Star" team is selected by position for the tournament. This team is announced prior to the announcement of the 18 players selected to advance to higher-level competition. The Host Project Officer will select and purchase a special "All Star" memento to present to each member of the "All Star" team.

14. TEAM COMPOSITION - ARMED FORCES CHAMPIONSHIP:

Roster not to exceed 22 individuals:

18 Players

1 Coach

1 Asst Coach

1 Certified Athletic Trainer

1 OIC

15. TEAM COMPOSITION – CISM:

As follows or as dictated by host country invitation:

18 Players

1 Coach

1 Asst Coach

1 Certified Athletic Trainer

1 Team Captain

1 Chief of Mission

1 Technical Committee Member

1 Match Delegate for CISM (Must be active duty)

1 FIFA Officials (2 for Men's World Championship)

*TOTALS

*26 for Women's World Championship

*26 for Men's Regional Championship

*27 for Men's World Championship if qualified from Regional Championship

Number of Officials to be taken depends on the request by Host Country in their official invite.

Note: Coach Selection Policy - The Service Representatives on site will select the coach of the Armed Forces Team for higher competition. The Service Representatives will also select the assistant coach. Coaches for Armed Forces teams must be selected from the pool of coaches who participated at the respective Armed Forces Championship at that position. In the event all coaches are unavailable to advance to higher level competitions, Working Group members will move to find a qualified replacement(s). If replacement(s) cannot be obtained within 24 hours preceding the announcement of the team delegation, then the Armed Forces team will not participate.

16. FORMS AND ROSTERS: All Higher Level Advancement forms and Service Team Rosters for the Armed Forces Championship must be turned into the Host Project Officer at the Organizational Meeting.